

## Associate Environment Artist

Location: Kuala Lumpur

### Company Introduction

Electronic Arts is the leading interactive entertainment company, powered by innovative technology. We create incredible experiences for millions of players around the world. But what matters most is our people who inspire us, and the world, to play. As we bring new forms of entertainment to people around the world, we need creative, collaborative, diverse and adaptable people to keep making Electronic Arts better.

### About EA Create

EA Create is a collective of content production teams partnering with EA Studios game teams to bring outstanding visuals, audio and technology to life. Our teams consist of artists, engineers, technicians, designers and development directors. Worldwide, we combine our teams to form a global group of extraordinary individuals fueled by imagination and a unified passion for creating amazing visuals, sound and experiences. We're a diverse team that is unified through collaboration, culture and craft.

Building massive environments, populating them with cars, buildings, roads, trees and props – the EA Create Worlds team has the ultimate goal of creating fun, interactive and exciting worlds for our players to experience.

### Responsibilities

- You will create the environment art content for the project, meeting the quality and efficiency standard for the delivery.
- You will learn the style and content creation guideline for the project, integrate that into your production.
- You will build art connections with Shanghai or game team partners, find the support to help you complete your task.

### Qualifications

- You should have adequate console/PC art production skills and have prop creation experience.

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- You should be familiar with PBR texture process, familiar with high res to low res workflow. Understand sculpting and be familiar with at least one sculpting DCC.
- One year working experience.
- Can improve quality/efficiency based on the feedback.
- Can speak out blockers of tasks and proactively seek help.

## About EA

We exist to inspire the world to play. Through innovative technology and immersive storytelling, we deliver new ways of experiencing worlds of interactive entertainment for our millions of players worldwide. Our strength lies in the diversity of our people, combining creativity, innovation and passion. We fully champion inclusive culture, and provide opportunities for growing, learning, and leading that allows for the most impactful and rewarding work of our teams' careers.

We put our people first, and we make sure they're taken care of both in and out of the office. As we reflect on our learnings and successes from remote work, we aim to provide dynamic, collaborative and flexible work environments for our teams. Our employees connect through our Employee Resource Groups, which are actively involved in driving business decisions every step of the way. But our support doesn't end at the workplace—we also encourage a balanced lifestyle with paid time off and new parent leave, free video games, fitness reimbursement and more.

Our goal is to provide a safe, respectful and inspiring workplace for all of our employees. Through our diversity, equity, inclusion and social responsibility programs, we're doing the work to give everyone the space to be their full selves while giving back to our community. We're looking for problem-solvers, gamechangers, innovators, dreamers, doers—people that are ready to move the needle and build on our success. As our industry accelerates, we aren't just keeping up— we're staying ahead of the game.

Electronic Arts is an equal opportunity employer. All employment decisions are made without regard to race, color, national origin, ancestry, sex, gender, gender identity or expression, sexual orientation, age, genetic information, religion, disability, medical condition, pregnancy, marital status, family status, veteran status, or any other characteristic protected by law. Electronic Arts also makes workplace

accommodations for qualified individuals with disabilities as required by applicable law.